

Math Fun and Games

K - 2nd Grade

In Math Fun and Games, the central theme for all of our activities is simple: Math is Fun. Students will participate in a wide range of activities that are visually engaging and mathematically motivated. Examples include:

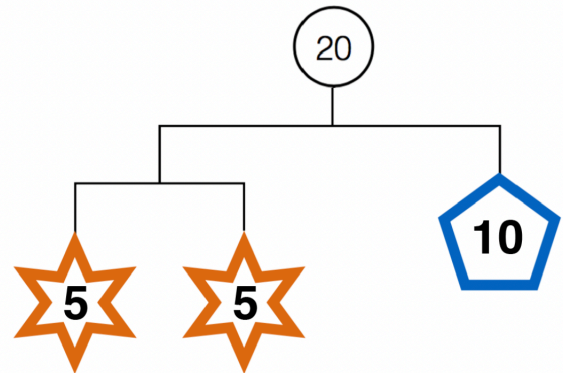
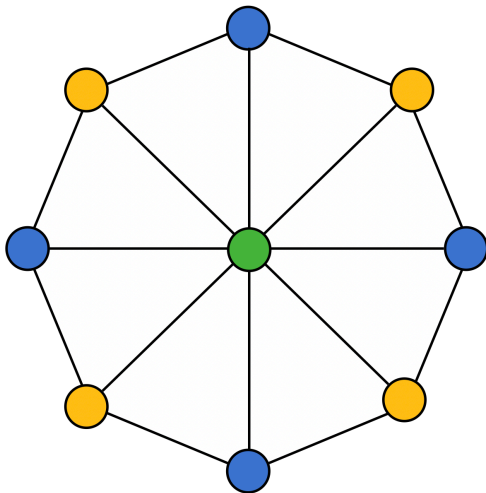
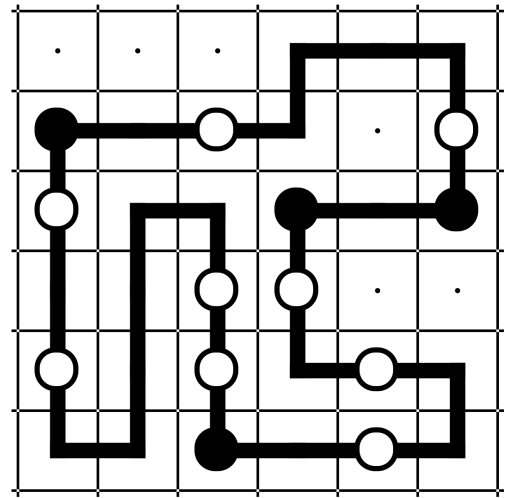
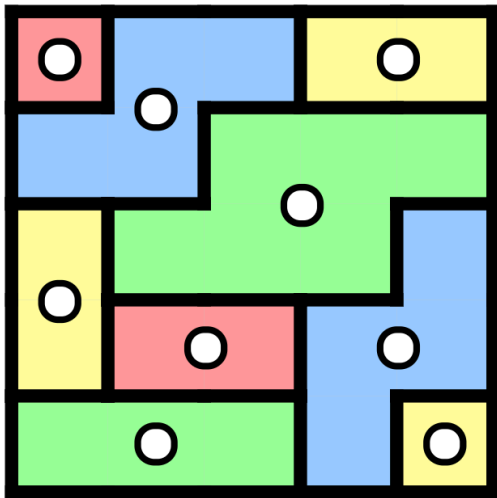
- Students will engage in many activities that involve strategy games. These challenges include finding the winning algorithm, and analyzing the end-game to make the winning move.
- Students will tackle a range of puzzles, including geometry puzzles, algebra puzzles, number puzzles, logic puzzles, spatial reasoning challenges, and folding puzzles.
- Students will practice math skills required for school in game and proprietary puzzle formats.
- Students will build 3D shapes, developing their sense of symmetry, algorithms, and counting strategies. These activities tie in beautifully with graph theory and surface development using nets.
- Students will be exposed to visual puzzles that are, in reality, problems from different branches of mathematics that they often don't see in school, including graph theory, game theory, and combinatorics.

The world of mathematics is much broader than many realize. Math is visual, fun, and engaging. Come and see for yourself !

To register, click on this [link](#).



For sample puzzles, visit ckmathletes.com



1	2	4	3
4	3	2	1
2	1	3	4
3	4	1	2

